Semidefinite approximations of matrix logarithm

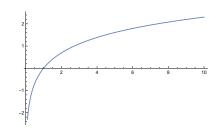
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Joint work with James Saunderson (Monash University) and Pablo Parrilo (MIT)

December 6, 2016

Logarithm

Concave function



Information theory:

- Entropy $H(p) = -\sum_{i=1}^{n} p_i \log p_i$ (Concave).
- Kullback-Leibler divergence (or relative entropy)

$$D(p\|q) = \sum_{i=1}^n p_i \log(p_i/q_i)$$

Convex jointly in (p, q).

Matrix logarithm function

• X symmetric matrix with positive eigenvalues (positive definite)

$$X = U egin{pmatrix} \lambda_1 & & \ & \ddots & \ & & \lambda_n \end{pmatrix} U^* \quad o \quad \log(X) = U egin{pmatrix} \log(\lambda_1) & & \ & \ddots & \ & & \log(\lambda_n) \end{pmatrix} U^*$$

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- von Neumann Entropy of X: $H(X) = -\operatorname{Tr}[X \log X]$. Concave in X.
- Quantum relative entropy:

$$D(X \| Y) = \mathsf{Tr}[X(\log X - \log Y)]$$

Convex in (X, Y) [Lieb-Ruskai, 1973].

Striking property of the matrix logarithm (operator concavity):

 $\log(\lambda A + (1 - \lambda)B) \succeq \lambda \log(A) + (1 - \lambda) \log(B)$

where

- $A, B \succ 0$ and $\lambda \in [0, 1]$
- " $X \succeq Y$ " means X Y positive semidefinite (Löwner order)

Convex optimisation

• How can we solve convex optimisation problems involving matrix logarithm?

- Even for scalar logarithm, things are not so simple (solvers for exponential cone are not as well-developed as solvers for symmetric cones)
- CVX modeling tool developed by M. Grant and S. Boyd at Stanford

- CVX uses a successive approximation heuristic. Works good in practice but:
 - sometimes fails (no guarantees)
 - slow for large problems
 - does not work for *matrix logarithm*.

This talk:

- New method to treat matrix logarithm and derived functions using symmetric cone solvers (semidefinite programming)
- Based on accurate rational approximations of logarithm
- Much faster than successive approximation heuristic
- Works for matrix logarithm



• Semidefinite representations

• Approximating matrix logarithm

• Numerical examples, comparison with successive approximation (for scalars) and other matrix examples

Semidefinite programming

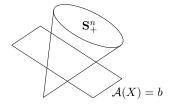
$$\underset{X \in \mathbf{S}^{n}}{\text{minimize}} \quad \langle \mathbf{C}, X \rangle \quad \text{s.t.} \quad \mathbf{\mathcal{A}}(X) = \mathbf{b}, \ X \succeq 0$$

• Problem data: C, A, b

Available solvers: SeDuMi, SDPT3, Mosek, SDPA, etc. (e.g., sedumi(A,b,C))

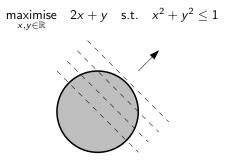
• Generalization of linear programming where

$$x \in \mathbb{R}^n \leftrightarrow X \in \mathbf{S}^n \qquad x \ge \mathbf{0} \leftrightarrow X \succeq \mathbf{0}$$



Semidefinite formulation

- Not all optimisation problems are given in semidefinite form...
- Example:



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- Example:

maximise 2x + y s.t. $x^2 + y^2 \le 1$

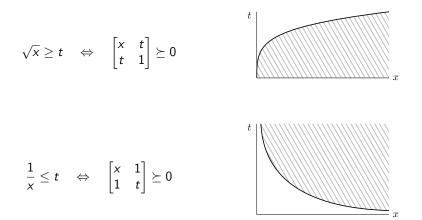
Formulate as *semidefinite optimisation* using the fact that:

$$x^2 + y^2 \le 1 \quad \Leftrightarrow \quad \begin{bmatrix} 1 - x & y \\ y & 1 + x \end{bmatrix} \succeq 0$$

Examples of semidefinite formulation

$$\sqrt{x} \ge t \quad \Leftrightarrow \quad \begin{bmatrix} x & t \\ t & 1 \end{bmatrix} \succeq 0$$

Examples of semidefinite formulation



Semidefinite representations

• Concave function *f* has a *semidefinite representation* if:

$$f(x) \ge t \qquad \Longleftrightarrow \qquad \mathcal{S}(x,t) \succeq 0$$

for some affine function $\mathcal{S}:\mathbb{R}^{n+1}
ightarrow \mathbf{S}^{d}$

• Key fact: if f has a semidefinite representation then can solve optimisation problems involving f using semidefinite solvers.

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• Concave function f has a semidefinite representation if:

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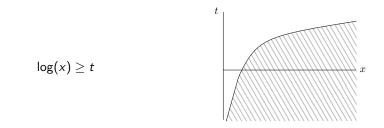
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- Key fact: if f has a semidefinite representation then can solve optimisation problems involving f using semidefinite solvers.
- Book by Ben-Tal and Nemirovski gives semidefinite representations of many convex/concave functions.
- Helton-Nie conjecture: "Any convex semialgebraic function has a semidefinite representation" (caveat: size of representation may be very large!)



Goal: find a semidefinite representation of logarithm.



Logarithm is not semialgebraic! We have to resort to approximations.

Integral representation of log

Starting point of approximation is:

$$\log(x) = \int_0^1 \frac{x-1}{1+s(x-1)} ds$$

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• Get semidefinite approximation of log using quadrature:

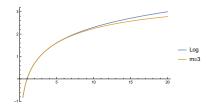
$$\log(x) \approx \sum_{j=1}^{m} w_j \frac{x-1}{1+s_j(x-1)}$$

Right-hand side is semidefinite representable

Rational approximation

$$\log(\mathbf{x}) \approx \underbrace{\sum_{j=1}^{m} w_j \frac{\mathbf{x} - 1}{1 + s_j(\mathbf{x} - 1)}}_{r_m(\mathbf{x})}$$

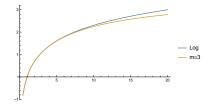
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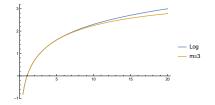
Improve approximation by bringing x closer to 1 and using log(x) = ¹/_h log(x^h) (0 < h < 1):

$$r_{m,h}(x) := \frac{1}{h}r_m(x^h)$$

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• Remarkable fact: $r_{m,h}$ is still concave and semidefinite representable!

Quadrature + exponentiation

$$r_{m,h}(x) := \frac{1}{h}r_m(x^h)$$

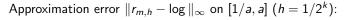
• Semidefinite representation of $r_{m,h}$ (say h = 1/2 for concreteness):

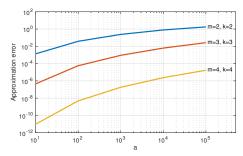
$$r_{m,1/2}(x) \ge t \quad \Longleftrightarrow \quad \exists y \ge 0 \text{ s.t. } \begin{cases} x^{1/2} \ge y \\ r_m(y) \ge t/2 \end{cases}$$

• Uses fact that r_m is monotone and $x^{1/2}$ is concave and semidefinite rep.

• Can do the case $h = 1/2^k$ with iterative square-rooting.

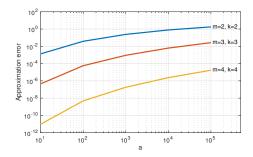
Approximation error





Approximation error

Approximation error $||r_{m,h} - \log ||_{\infty}$ on [1/a, a] $(h = 1/2^k)$:



Recap: Two ingredients

- Rational approximation via quadrature
- Use $\log(x) = \frac{1}{h} \log(x^h)$ with small h to bring x closer to 1.

Key fact: resulting approximation is concave and semidefinite representable.

Matrix logarithm

What about matrix logarithm?

• Integral representation is valid for matrix log as well:

$$\log(\boldsymbol{X}) = \int_0^1 (\boldsymbol{X} - \boldsymbol{I})(\boldsymbol{I} + \boldsymbol{s}(\boldsymbol{X} - \boldsymbol{I}))^{-1} d\boldsymbol{s}$$

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$$(\mathbf{X}-I)(I+s(\mathbf{X}-I))^{-1} \succeq T \quad \Leftrightarrow \quad \begin{bmatrix} I+s(\mathbf{X}-I) & I \\ I & I-sT \end{bmatrix} \succeq 0$$

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Exponentiation

• Exponentiation idea also works for matrices:

$$r_{m,h}(X) := \frac{1}{h} r_m(X^h) \qquad (0 < h < 1)$$

r_m is not only monotone concave but *operator monotone* and *operator concave*. Also X → X^h is *operator concave* and semidefinite rep.

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- Approximation log(X) ≈ r_{m,h}(X) called *inverse scaling and squaring* method by Kenney-Laub, widely used in numerical computations.
- Remarkable that it "preserves" concavity and can be implemented in semidefinite programming.

From (matrix) logarithm to (matrix) relative entropy

 $\log(x) \approx r_{m,h}(x)$

• Perspective transform (homogenization):

 $f:\mathbb{R} o\mathbb{R}$ concave \Rightarrow g(x,y):=yf(x/y) also concave on $\mathbb{R} imes\mathbb{R}_{++}$

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• What about for matrices? What is the perspective transform?

Matrix perspective

• Matrix perspective of *f*:

$$g(X, Y) = Y^{1/2} f(Y^{-1/2} X Y^{-1/2}) Y^{1/2}$$

• **Theorem** [Effros, Ebadian et al.]: If f operator concave then matrix perspective of f is jointly operator concave in (X, Y).

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- **Theorem** [Effros, Ebadian et al.]: If f operator concave then matrix perspective of f is jointly operator concave in (X, Y).
- For $f = \log$ matrix perspective is related to operator relative entropy

$$D_{\rm op}(X \| Y) = -Y^{1/2} \log(Y^{-1/2} X Y^{-1/2}) Y^{1/2}$$

• Approximate with the matrix perspective of $r_{m,h}$:

$$D_{\rm op}(X \| Y) \approx -Y^{1/2} r_{m,h}(Y^{-1/2} X Y^{-1/2}) Y^{1/2}$$

• Semidefinite representation obtained by homogenization

Numerical experiments: maximum entropy problem

$$\begin{array}{ll} \text{maximize} & -\sum_{i=1}^{n} x_i \log(x_i) \\ \text{subject to} & Ax = b \\ & x \ge 0 \end{array} \qquad (A \in \mathbb{R}^{\ell \times n}, b \in \mathbb{R}^{\ell}) \end{array}$$

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		CVX's suc	ccessive approx.	Our approa	ach $m = 3, h = 1/8$
п	ℓ	time (s)	accuracy*	time (s)	$accuracy^*$
200	100	1.10 s	6.635e-06	0.88 s	2.767e-06
400	200	3.38 s	2.662e-05	0.72 s	1.164e-05
600	300	9.14 s	2.927e-05	1.84 s	2.743e-05
1000	500	52.40 s	1.067e-05	3.91 s	1.469e-04

*accuracy measured wrt specialized MOSEK routine

• CVX's successive approx.: Uses Taylor expansion of log instead of Padé approx + successively refine linearization point

Geometric programming

• Geometric program:

$$\begin{array}{ll} \text{minimize} & f_0(x) \\ \text{subject to} & f_j(x) \leq 1, \quad j = 1, \dots, \ell \\ & x > 0 \end{array}$$

where f_0, \ldots, f_ℓ are *posy*nomials (polynomials with nonnegative coeffs)

• Important class of convex optimization problems (applications in circuit design, communications, etc.)

		CVX's suc	cessive approx.	Our approa	ach $m = 3, h = 1/8$
n	l	time (s)	accuracy	time (s)	accuracy
100	200	7.60 s	1.853e-06	2.69 s	3.769e-06
200	200	7.47 s	2.441e-07	3.72 s	7.505e-07
200	400	42.71 s	3.666e-06	14.36 s	2.855e-06
200	600	184.33 s	7.899e-06	35.45 s	4.480e-06

Application in quantum information theory: relative entropy of entanglement

• Quantify entanglement of a bipartite state ρ

min $D(\rho \| \tau)$ s.t. $\tau \in \mathsf{Sep}$

n	Cutting-plane [Zinchenko et al.]	Our approach $m = 3, h = 1/8$	_ /
4	6.13 s	0.55 s	_ /
6	12.30 s	0.51 s	/ Sep
8	29.44 s	0.69 s	
9	37.56 s	0.82 s	
12	50.50 s	1.74 s	
16	100.70 s	5.55 s	

cvx_begin sdp variable tau(na*nb,na*nb) hermitian; minimize (quantum_rel_entr(rho,tau)); subject to tau >= 0; trace(tau) == 1; Tx(tau,2,[na nb]) >= 0; % Positive partial transpose constraint cvx_end

Conclusion

- Approximation theory with convexity
- Approach extends to other operator concave functions via their integral representation (Löwner theorem)
- Our approximation for scalar log has size (second-order cone rep.) $\sqrt{\log(1/\epsilon)}$ where ϵ error on $[e^{-1}, e]$. Is this best possible?
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